

SEG 2017 PRESENTATION SCHEDULE

Join Petrosys experts in discussing features of Petrosys mapping and surface modeling that will help improve the throughput and quality of your organization's subsurface modeling, reserves computation and mapping processes across a wide range of E&P environments and interpretation applications. Each presentation will be between 15 and 20 minutes long.

Monday	9:50am	Workflow Automation
<i>Sept 25</i>	10:30am	Petrosys with Petrel
	1:00pm	Surface Editing
	2:00pm	Making Maps Readable
	2:50pm	Petrosys PRO Release
Tuesday	9:50am	Surface Editing
<i>Sept 26</i>	10:30am	Workflow Automation
	1:00pm	Petrosys PRO Novedades
	2:00pm	Petrosys with Petrel
	2:50pm	Petrosys PRO Release
Wednesday	9:50am	Petrosys PRO Release
<i>Sept 27</i>	10:30am	Petrosys with Petrel
	1:00pm	Surface Editing
	2:00pm	Making Maps Readable

Petrosys PRO Release

Petrosys is proud to announce the release of Petrosys PRO 2017.1. Join us in a presentation and demonstration where you will get a sneak peek on new features and functionality. We will show you the ease of defining standard map templates, regardless of extent, in order to create consistent and company standards-conforming maps; discuss added integration with 3D party software such as drag and drop from DecisionSpace[®] and further improvements in Petrel connectivity; and dive into new 3D Viewer extent options that limit the amount of data being loaded and rendered, and much more!

Petrosys PRO Novedades

Petrosys PRO Release in Spanish, for the benefit of our visitors from Latin America and Spain.

Petrosys with Petrel

Demonstration of how Petrosys can add to subsurface workflows based on Petrel, providing advanced mapping, geologically sensitive surface modeling, use of fault sticks, surface editing with local re-gridding, and connectivity to a wide range of third party applications and data stores.

Workflow Automation

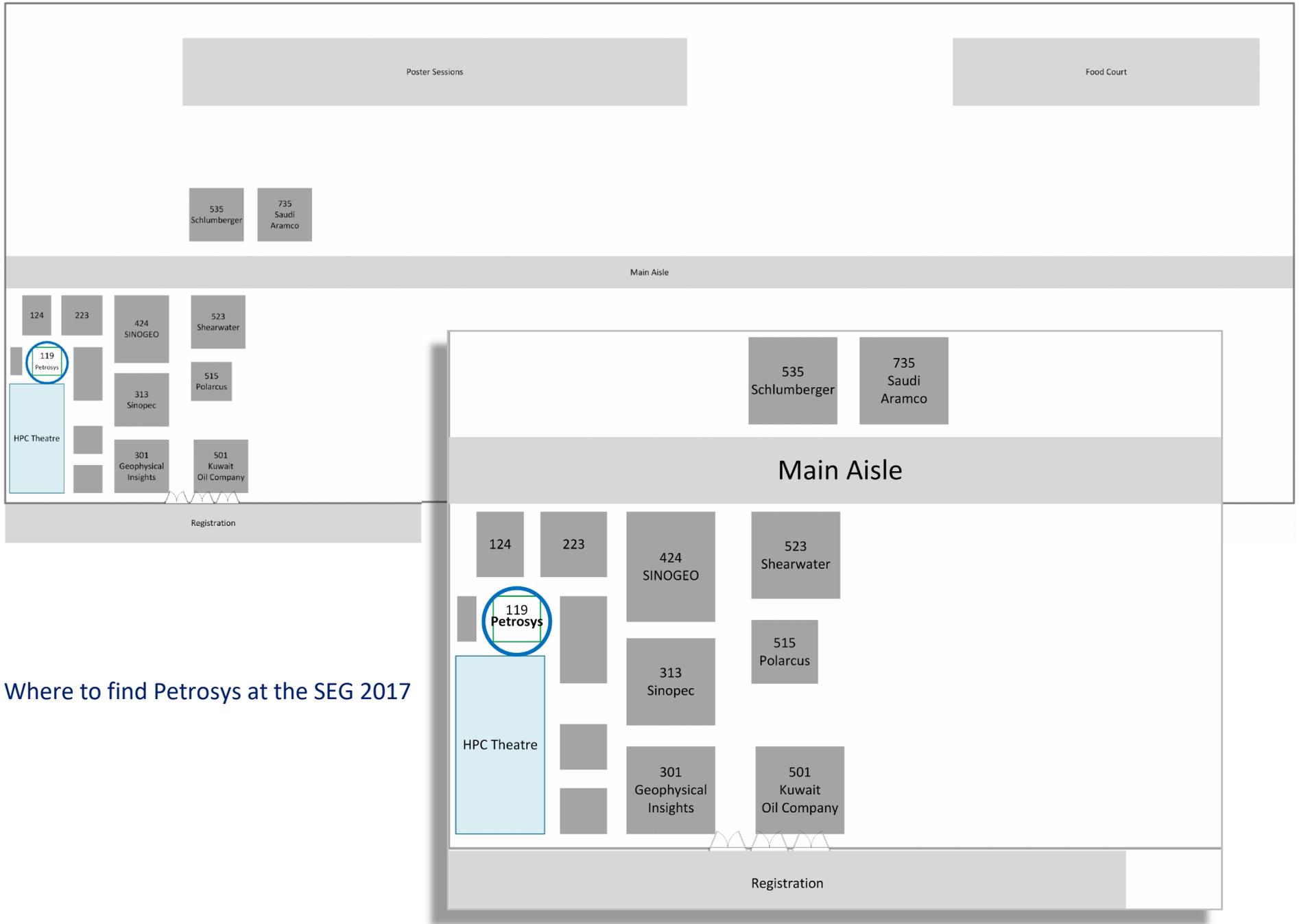
See how the surface modeling application's task list can be used to automate complex or repetitive workflows involving surface generation and manipulation, volumetric calculations and reporting, map generation and data exchange. In production environments, complete field recomputation workflows can be reliably and accountably repeated with minimal manual intervention. In exploration environments, modeling and mapping can be rapidly applied to collections of surfaces to generate suites of maps with minimal delays.

Surface Editing

Advanced demonstration of the Petrosys interactive spatial and surface editing tools, which allow the enhancement of surfaces to take into account geological opinions in areas where seismic or other information might be inconclusive.

Making Maps Readable

How to ensure that your maps display all the information required, and convey your interpretation and data in the way that you want them to be understood. Experience Petrosys functionality including the control over annotation and the creative use of layering, grouping, shading and translucency.



Where to find Petrosys at the SEG 2017